

# War of Ashes

Roleplaying Game

## Campaign Worksheet

○ \_\_\_\_\_ ○  
**Campaign Title**

○ \_\_\_\_\_ ○  
**Setting/Scale** (PAGE 143)

○ \_\_\_\_\_ ○  
**Issues** (PAGE 144)

CURRENT ISSUES

IMPENDING ISSUES

○ \_\_\_\_\_ ○  
**faces & places** (PAGE 144)

OTHER ISSUES/ASPECTS	OTHER ISSUES/ASPECTS	OTHER ISSUES/ASPECTS
OTHER ISSUES/ASPECTS	OTHER ISSUES/ASPECTS	OTHER ISSUES/ASPECTS

○ \_\_\_\_\_ ○  
**dials** (PAGE 316)

NUMBER OF ASPECTS	5
BONUS IMPROVEMENT CAP	Superb +5
FACTIONS ALLOWED (PAGE 148)	
REFRESH RATE	3
NUMBER OF INITIAL STUNTS	3
DEFAULT # OF STRESS BOXES	3
CONSEQUENCE SLOTS	2/4/6

○ \_\_\_\_\_ ○  
**divine interest** (PAGE 256)

MILD
MILD
MODERATE
SEVERE
GROUP ASPECT

○ \_\_\_\_\_ ○  
**group concept** (PAGE 148)