

NAME

PRONOUNS

# FATE OF CTHULHU

## ASPECTS

HIGH CONCEPT

TROUBLE

RELATIONSHIP

OTHER ASPECT

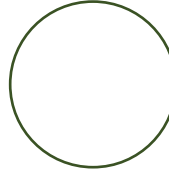
OTHER ASPECT

CORRUPTED?



## VITALS

REFRESH



Starts at 3.

CORRUPTION



When filled, erase all marks and corrupt an aspect.

STRESS

PHYSICAL 

1	1	1	1	1	1
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MENTAL 

1	1	1	1	1	1
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CONSEQUENCES

2
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 MILD

4
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 MODERATE

6
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 SEVERE

2
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 MILD

## REGULAR STUNTS

Start with two stunts for free. You may buy additional stunts for 1 Refresh each, so long as your Refresh remains at or above 1.

## CORRUPTION STUNTS

Whenever one of your aspects becomes corrupted, you also gain a corruption stunt at the next minor milestone.



## SKILLS

Start with one Great (+4), two Good (+3), three Fair (+2), four Average (+1).

- + \_\_\_ Academics
- + \_\_\_ Athletics
- + \_\_\_ Burglary
- + \_\_\_ Contacts
- + \_\_\_ Crafts
- + \_\_\_ Deceive
- + \_\_\_ Drive
- + \_\_\_ Empathy
- + \_\_\_ Fight
- + \_\_\_ Investigate
- + \_\_\_ Lore
- + \_\_\_ Notice
- + \_\_\_ Physique
- + \_\_\_ Provoke
- + \_\_\_ Rapport
- + \_\_\_ Resources
- + \_\_\_ Shoot
- + \_\_\_ Stealth
- + \_\_\_ Will