Band of Blades

EHP0048

Role Playing Game

MSRP

978-1-61317-173-8 ISBN

\$45.00 **Format** 6"x9" black &

white hardcover,

464 pages

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The Ten-Second Pitch

Band of Blades is a standalone RPG about a legion of soldiers who are fighting and fleeing the undead horde using the Blades in the Dark engine.



Target Market

- Fans of dark military fantasy like *The* **Black Company** series
- Fans of gritty fantasy like *Lies of* Locke Lamora, The First Law Trilogy, and Game of Thrones
- Fans of heist and caper RPGs like Fiasco, Shadowrun, and Leverage
- Fans of Forged in the Dark RPGs like Blades in the Dark and Scum and Villainy
- Fans of war stories like Band of Brothers and Saving Private Ryan

Up-Sells & Cross-Sells

- Blades in the Dark [EHP0030], Scum and Villainy [EHP0030]
- Other stand-alone Evil Hat games like Monster of the Week [EHP0009], Atomic Robo RPG [EHP0006], and War of Ashes: Fate of Agaptus [EHPoo14]
- Other fantasy or military RPGs and products

Selling Points

- A new take on the Blades in the **Dark** system that focuses on military action, desperate missions, and survival against all odds
- Enough material in one book to fuel multiple unique long-term campaigns
- A fully developed campaign setting, complete with maps, NPCs, and story hooks
- · Game design that minimizes the typically long planning phase and puts the emphasis on the action
- Easily customizable for one-shot games or a long-term campaign
- A beautiful, evocative book with high production quality and good shelf presence
- Strong online community support with over 15,000 newsletter subscribers for Evil Hat and approximately 20,000 members in the Blades fan groups

The Road to Skydagger Keep

The Legion is in retreat following a failed battle against the armies of the undead. You are a member of the Legion, your bonds to one another forged in the dark by bone and blood. But time is running out as more fall to the indomitable forces of the Cinder King. As Legionnaires, you must make it to Skydagger Keep before you're cut off or overtaken by the undead. Paying horrifying costs, you'll employ offensives, maneuvers, unwise bargains, and desperate gambits as the ever-ticking clock nears its final hour.

Do you have what it takes to outwit, outrun, and outlast the endless hordes of the undead, or will your band of blades break beneath the Cinder King's iron fist? Play to find out in Band of Blades, a stand-alone, Forged in the Dark RPG of dark military fantasy.

Band of Blades contains all the rules you need to play. In this book you'll find:

- A clear game structure for playing out missions filled with moment-to-moment danger and tracking the overall fate of the Legion.
- · Rookie, Soldier, and five different Specialist playbooks, with Legionnaires created as they are needed when the casualties of war set in.
- Legion roles for all of the players: the Commander sets mission priorities, the Marshal directs the troupes, the Quartermaster manages precious resources, the Spymaster gathers intel in the field, and the Lorekeeper preserves the histories of the Legion.
- Three different Chosen—humans imbued with the powers of the gods, each with their own unique gifts, who aid the Legion.
- Army advancement throughout the campaign, including gaining new materiel and the promotion of the Legion's troops.
- Four distinct heritages of brave and flawed people seeking to survive another night from the Cinder King's horrors.

Our numbers are few, our supplies are low, and every operation is a deadly risk—but if any chance exists to make a difference in the outcome of the war, it is this cohort, the only remaining hope, this bloody band of blades!

BASED ON BLADES IN THE DARK



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