

REPUTATION

Choose one or create one of your own.

- SEASONED RUIN RUNNERS
- BLASPHEMOUS HACKERS
- SO-CALLED PENITENT PIRATES
- WILD CONSPIRACY HUNTERS

REGION

A broken realm full of forgotten ruins.

Pick one Ruin and one issue (or create your own).

- The Land of Sleeping Giants:** The realm is dotted with ancient temples that lie sleeping. But they have begun to pop up like mushrooms, or open hidden sub-levels full of secrets.
 - Issue:** WHY DO THE TEMPLES RISE?
 - Issue:** THOSE WHO WOULD ABUSE THE POWER OF THE DEMIURGE
- The Valley of Spires:** A collection of strange Wildernexus biomes, with little in common except the crumbling spires that touch the sky
 - Issue:** ANCIENT QUANTUM-DRAGONS AWAKEN
 - Issue:** THE TRUTH OF THE DEMIURGE
- Infernia's Shadow:** The continent is swept with religious revivalism, and once-forgotten ruins now become living temples (or fortresses).
 - Issue:** THE CULT OF INFERNIA TOPPLES FREELANDS AND DREAD DOMAINS ALIKE
 - Issue:** HERETICAL HACKERS: EXPOSING TRUTHS OR UNDERMINING HOPE?
- Ruin:**
 - Issue:**

CONTACT

Choose one or create one of your own.

- Sv3n**, TRAINER OF HEROES, GLOWBOT AND RETIRED ARCHÆONAUT.
Fair (+2) Contacts.
- Mida Tonguewagger**, RAPTORBORG BLACK MARKET SMUGGLER.
Fair (+2) Resources.
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CORE COMMUNITY

An ancient city, with new occupants.

Pick one or create a Community with a High Concept and Value of your own.

- The Gale Gliders**
 - **High Concept:** THE FLYING MAGI-TECH CITADELS OF NIMBUSINIA
 - **Values:** INDIVIDUALISM OVER UNITY—INDIVIDUAL FREEDOM AT ALL COSTS
- Libratopolis**
 - **High Concept:** ANTIQUE RUINS TURNED GREAT LIBRARY CITY
 - **Values:** REFLECTION OVER ACTION—ALWAYS LOOKING BEFORE LEAPING
- Gildport**
 - **High Concept:** PORT TOWN OF SEA AND SKY, FILLED WITH STOLEN TREASURES
 - **Values:** JOY OVER TEMPERANCE—IT'S ALL FOR ME GROG!
- Community:**
 - **High Concept:**
 - **Aspect:**

BASE OF OPERATIONS

Likely a ruin or a place of learning.

Choose one or create one of your own.

- The Tourmaline Tower**
 - **High Concept:** WARDEN COMMUNITY & PLACE OF PILGRIMAGE
 - **Aspect:** THE SIBLINGS' HEALING POWERS
- The Perplexolis**
 - **High Concept:** ANCIENT RUIN FILLED WITH HARD-LIGHT HOLOGRAMS
 - **Aspect:** THE PRODUCER, A POWERFUL STORY-OBSESSED TRICKSTER AI
- Scrap Station**
 - **High Concept:** A MASSIVE SCRAPYARD AND RESEARCH LAB
 - **Aspect:** EAGER LAB ASSISTANTS EVERYWHERE
- Base:**
 - **High Concept:**
 - **Aspect:**

LOCAL VILLAIN

Choose one or create one of your own.

- The Skynarch**, CULT LEADER OF THE FLOATING ISLAND
- Rag-Nator**, RULER OF THE BLITZBORGS
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REPUTATION

Choose one or create your own.

- RESPECTED AGENTS OF THE CROWN**
- THE LAYDE'S LAPDOGS**
- THOSE NOSY LITTLE NOBS**
- ROWDY UPSTARTS**
- SAVING ANGELS**
- UNDISCIPLINED YOUNGSTERS**
- MALICIOUS MARAUDERS**

GROUP DYNAMIC

Choose one or create your own.

- POLITE STRANGERS**
- FOUND FAMILY**
- WARRING EGOS HELD TOGETHER BY A THREAD (AND CAPTAIN S'RAH)**

REGION

An alliance of Freelands, struggling to fight off invaders.

Pick one Freeland and one issue (or create your own).

- The Six Nations:** Six democratic tribes that live along the coastline, formed of both long-time residents and new refugees.
 - Issue: IF WE DON'T UNITE BEFORE THE MASTERS DO, DIVIDED WE SHALL FALL**
 - Issue: THE ALLIANCE LEADER IS DEAD**
- The Luminators Alliance:** A union of magic users, rune-priests, and scholars who run their nations from their universities.
 - Issue: THE ALLIANCE'S RELUCTANCE TO ACT**
 - Issue: THE RITUAL BOOK OF N'XA IS STOLEN!**
- The Former Freelands of Arrn:** Princesses and knights joined to protect or reclaim their sovereignty.
 - Issue: CRACKS IN THE PERFECT KNIGHTLY ORDER**
 - Issue: OCCUPYING FORCE OF HEARTLESS GODMECHS**
- Freeland:**
 - Issue:**

CONTACT

Choose one or create one of your own.

- Matriarch Menala**, BUNNY-EARED ALLIANCE LEADER. Fair (+2) Will.
- Scribbles**, CUTTLEFISHOID ROYAL SECRETARY AND PAGE. Fair (+2) Contacts.

CORE COMMUNITY

A symbol of safety in an unsafe world.

Pick one or create a Community with a High Concept and Value of your own.

- The Freehold of Insafarai**
 - **High Concept:** BUSTLING CITY OF REFUGEES
 - **Values:** MERCY OVER JUSTICE—ALL ARE WELCOME AND FORGIVEN
- The Burrow Builders**
 - **High Concept:** UNDERGROUND CITY HUB OF EARTH-SINGERS
 - **Values:** SELF-RELIANCE OVER INTERDEPENDENCE—THE UNDERGROUND HAS EVERYTHING YOU NEED
- The Wood Watchers**
 - **High Concept:** THE FOREST GUARDIANS OF THE WOODLAND PACT
 - **Values:** TRADITION OVER INNOVATION—THE NATURAL ORDER IS BETTER THAN ANY INVENTION
- Community:**
 - **High Concept:**
 - **Aspect:**

BASE OF OPERATIONS

A well sheltered location; likely a fort, royal court, or temple.

Choose one or create one of your own.

- Parliament of Outcasts**
 - **High Concept:** ROYAL COURT OF THE QUEENS IN EXILE
 - **Aspect:** WISDOM, POWER, AND GRACE TOGETHER
- Castle Lazersword**
 - **High Concept:** ANCIENT DEMIURGE FORT, SEAT OF SLEEPING POWER
 - **Aspect:** MYSTIC ADVISERS CONSULT ON THE EVERCHANGING LANDSCAPES
- The Blackstone Barracks**
 - **High Concept:** A WAR ROOM OF OLD ADVENTURERS AND GENERALS
 - **Aspect:** KNIGHTS STUDYING FROM ANCIENT SCROLLS
- Base:**
 - **High Concept:**
 - **Aspect:**

LOCAL VILLAIN

Choose one or create one of your own.

- Cudgelord of the North**, VICIOUS MARAUDER
- Feromoaner**, SEDUCTIVE CYBORG MASTER

REPUTATION

Choose one or create one of your own.

- VAGABOND TROUBLEMAKERS
- HEADSTRONG YOUTHS
- BUMBLING TOURISTS
- TRUSTED ENVOYS

REGION

A frontier region with multiple Wildernexuses to explore.

Pick one Wildernexuses and one issue (or create your own).

- The Obsidian Road:** A vast trade route that once ran through the Wildernexuses, connecting the communities. Now, the road is overgrown and impassable.
 - Issue:** THE INVASIVE SEA OF WORMS DEVOURS ALL
 - Issue:** WILL CONNECTING THE COMMUNITIES LEAD TO PEACE OR WAR?
- The Archipelago of Mystery:** A string of wondrous isles, separated by time, magical mists, and piracy
 - Issue:** WHO DARES SEEK THE STARBLADES OF SU'UL?
 - Issue:** KAIJU OF THE DEEP
- The Hidden Canyon:** An idyllic valley is targeted by colonizers and plunderers, and only the PCs can keep them in check.
 - Issue:** THE DISCOVERY OF WONDARIUM, A MYSTERIOUS ELEMENT
 - Issue:** DREAD DOMAINS INVADE, FREELANDS ENCROACH!
- Wildernexuses:**
 - Issue:**

CONTACT

Choose one or create one of your own.

- Kyla Kloudsurfer**, SPACE-DWARF JUNIOR-PATHFINDER AND COURIER. Fair (+2) Drive.
- Djamila Starsong**, HUMANOID HEAD OF THE CARAVAN LIBRARY. Fair (+2) Lore.
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LOCAL VILLAIN

Choose one or create one of your own.

- Ked the Krusher**, MUTATED ORANGUTANIAN
- Sorpentra**, SCIENTIST TURNED SERPENT SORCERESS
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CORE COMMUNITY

A Wildernexus that the champions are particularly attached to.

Pick one or create a Community with a High Concept and Value of your own

- The Infinite Green**
 - **High Concept:** A PRIMORDIAL FOREST OF COLOSSAL INSECTS
 - **Values:** FAITH VS. KNOWLEDGE—YOU MAY NOT FIND KNOWLEDGE, BUT YOU MAY YET UNDERSTAND
- The Midnight Plains**
 - **High Concept:** A SAVANNAH OF ETERNAL TWILIGHT
 - **Values:** TRUTH OVER BEAUTY—BLUNT WORDS AND SHARP ARROWS ARE NECESSARY
- Glowing Sands**
 - **High Concept:** A DESERT OF RADIOACTIVE DUST
 - **Values:** UNITY OVER INDIVIDUALISM—STICK TOGETHER AND YOU MIGHT SURVIVE
- Waste Walkers**
 - **High Concept:** WANDERING THE GLOWING SANDS IN SEARCH OF A HOME
 - **Values:** LEAVE NO ONE BEHIND—EVEN IF IT MEANS WE ALL SUFFER
- Community:**
 - **High Concept:**
 - **Aspect:**

BASE OF OPERATIONS

Your HQ, likely a small frontier outpost.

Choose one or create one of your own.

- Obelisk Outpost**
 - **High Concept:** A BUNKER OUTPOST ON THE FRONTIER BUILT UPON ANCIENT HENGES
 - **Aspect:** ROBUST SHELTER AGAINST THE ELEMENTS
- Castleblanca**
 - **High Concept:** NEUTRAL TOWN OF TRADERS AND RUNAWAYS
 - **Aspect:** HUB OF TRADE AND NEWS
- The Skydog**
 - **High Concept:** HOVER-GALLEON THAT SAILS AND FLIES
 - **Aspect:** SLOW AND STURDY VESSEL
- Base:**
 - **High Concept:**
 - **Aspect:**

REPUTATIONChoose or create **two**.

- DANGEROUS RABBLE ROUSERS**
- FOOLISH DREAMERS**
- SHADY GRIFTERS**
- MERCILESS BUTCHERS**
- URBAN LEGENDS**

REGION

An area controlled by one or more masters, which the Champions are fighting to liberate. Pick one Dread Domain and one issue (or create your own).

- The Council of Nightmares:** A loose confederacy of treacherous Masters and the various fiefdoms they control.
 - **Issue:** LOSING AGAINST A UNITED FRONT
 - **Issue:** WHICH NEW CULT IS PULLING THE STRINGS?
- The Lazerzone:** The northern half of the continent, which is a constant war zone between rival Masters.
 - **Issue:** CAUGHT IN THE CROSSHAIRS
 - **Issue:** WHO'S SOWING THE DISCORD, AND WHY?
- The Haunted Empire:** A region with several lesser Masters, all serving under one Overmaster: Necrokadhezzar, the Corpse King
 - **Issue:** THE INEVITABLE MARCH OF THE SILENT THROG
 - **Issue:** THE TIME OF THE DARK RITUAL APPROACHES
- Dread Domain:**
 - Issue:**

CONTACT

Choose one or create one of your own.

- Naba Turbosmith, SNAKE-DOG REBEL LEADER & ARTIHACKER.** Fair (+2) Burglary.
- The Ghost Scribe, MYSTERIOUS DEEP-COVER SPY.** Fair (+2) Deceive.

CORE COMMUNITY

Home location you are trying to liberate.

Pick one or create a Community with a High Concept and Value of your own.

- The Icequake Tundra**
 - **High Concept:** A TUNDRA OF DANGEROUS TERRAIN AND DESPERATE SURVIVORS
 - **Values:** STRENGTH OVER MERCY—SURVIVAL OF THE FITTEST
- Hekaton States**
 - **High Concept:** HUNDRED TINY KINGDOMS, TANGLED IN A KNOT OF POLITICS AND INTRIGUE
 - **Values:** SECURITY OVER FREEDOM—SPIES EVERYWHERE, TRUST NO ONE
- Factoryona**
 - **High Concept:** A LUSH, PEACEFUL FARMLAND TURNED INTO A TOXIN-SPEWING FACTORY TOWN
 - **Values:** INNOVATION OVER TRADITION—BEFORE WE RESTED, NOW WE TOIL
- Community:**
 - **High Concept:**
 - **Aspect:**

BASE OF OPERATIONS

A small secret hideout.

Choose one or create one of your own.

- The Caves of Chitin**
 - **High Concept:** MAZE OF TUNNELS CARVED BY SCARABASAURUSES
 - **Aspect:** CRISSCROSSES THE ENTIRE CONTINENT
- The Workshop**
 - **High Concept:** REPURPOSED MASSIVE LABORATORY
 - **Aspect:** PROTECTED BY INGENIOUS TRAPS
- The Cloud-Raptor**
 - **High Concept:** STOLEN REPLITECH AIRSHIP, MODDED FOR STEALTH
 - **Aspect:** FAST GETAWAY
- Base:**
 - **High Concept:**
 - **Aspect:**

LOCAL VILLAIN

Choose one or create one of your own.

- Sparklaw, HYENAN TYRANT**
- Queen of Hearts, GAMESTER AND MASTER MANIPULATOR**